



***SOUTHWEST
SOCCER***

**Southwest
District Soccer League**

2026

Grassroots

If you have any questions, please contact your club
contact for clarification.



2026 League Handbook Contents

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Registering Team Officials

All Team Officials need to activate/register themselves on the League website, please complete the steps below.

- Go to www.swrsaleague.ca
- Go to the "My Team" tab
- Select Team Management **DO NOT** attempt to log in.
- Scroll to the bottom and enter the Activation Code below

Activation code for Outdoor 2026: **Please ask your club for this year's code**

The Coaches Declaration is now part of the activation process and must be completed by all coaches/team officials at the time of registration to continue. Please ensure you have read the 2026 Rules and Regulations document as well as this handbook as that is what you will be agreeing to.

- You will then be asked to complete your team account **which will include**
 - First Name
 - Last Name
 - Email Address
 - Phone
 - Registration # (this will be a new # this year so please find it on your official roster.)
 - NCCP # (NOT needed)
 - Select your Team
 - Select your Position (Team Head Coach, Assistant Coach, Manager)
 - Password (This is the password you will use to log in to the website)

The screenshot shows the 'Team Management' page on the Southwest District Soccer League website. The page has a red header with the league's name and logo. Below the header, there are navigation links: 'Home Page', 'About', 'My Team', 'Games', and 'My Club'. The main content area is titled 'Team Management' and contains a registration form with the following fields:

- Team: Select your team
- Position: Select your position
- First Name: [text input]
- Job: [text input]
- Last Name: [text input]
- Smith: [text input]
- Email address: [text input, example: jne@2tosoccer.com]
- Phone Number: [text input]
- Registration # (Leave blank if unknown): [text input, example: SEOS12345678]
- NCCP # (Leave blank if unknown or not applicable): [text input]
- Password: [text input]
- Retype password: [text input]

At the bottom of the form is a black button labeled 'Activate Account'.

Uniform



If you are the first one registering for your team you will be prompted to select the uniform (Shirt Colour & Short Colour) for both primary and alternate). From the dropdown box select the uniform that best describes your teams uniform as submitted on the registration form.

Once you have completed the above information you will be successfully registered with your team.

If you are a team official with more than one team, you are required to register with each team using the process outlined above. This includes Grassroots officials interchanging between open game day *rosters*.

****When creating a new login DO NOT use the same password for all teams****

****The Grassroots (U8-U13) roster pools will be imported to the site by your Club Administrator.**

Before Each Game...

- At Home
 - First request any 'call ups' needed, from your club

Adding occasional players ('call ups') to a Game Sheet

Disclaimer - "Call up" is technically not the correct term for Grassroots players but that is still how it is classified on the website. So this will apply to anyone that is occasionally used from house league and is not on the player pool official roster submitted to the District.

All divisions (U8-U13) shall operate utilizing player pools, based on year of birth, and open roster systems. Players registered to a player pool can move freely between internal club programming and District Development and Target tiers, if applicable, and amongst game day rosters in alignment with Canada Soccer Grassroots Standards.

****NEW** this year, teams will need to request a 'Call Up Permit' from your club. The club will have to approve all 'call ups' before they will be able to appear on the game sheet.

It is important to note that the tool does not check the eligibility of players. Please ensure you choose those players that are eligible as per our published rules.

House league players must be added by your Club Administrator before they are available to be selected to be 'called up'.



Team Management

A screenshot of the "Team Management" interface. At the top, there is a navigation bar with four tabs: "GAMES" (with a soccer ball icon), "SET UP" (with a gear icon), "CONTACT" (with a person icon), and a blank tab. A red circle highlights the hamburger menu icon on the left side of the navigation bar. Below the navigation bar, a dropdown menu is open, listing several options: "Game Sheets", "Game Report", "Modify Reports", "Schedule", "Reschedule Requests", "Call Ups", "Discipline", "Team Fines", and "Logout". The "Call Ups" option is highlighted with a red circle. To the right of the dropdown menu, there is a black rectangular redaction box.

To generate a call up permit please follow this process

1. Select a game in the drop down.
2. All your clubs players will be listed in the table. Use the search box to find your call up player quickly.
3. Check the box next to the players name.
4. Click the Select Call Up request button.



Existing Call Up Permits **Add Call Up Permit**

Help

Step 1 - Select game
#2290 - May 6 (GS U15B vs WY5C U15B)

Step 2 - Select player(s)
Show entries Search:

	First Name	Last Name	Team	Reg #	# Call Ups
<input type="checkbox"/>	Andrea	RICHARDS	House League	SEQS153383	1

Showing 1 to 1 of 1 entries Previous 1 Next

Submit Call Up Request

5. Your club has been sent an email requesting approval of your request.
6. You will be notified by email if the request was approved
7. If approved the call up player will appear on your game sheet

Note: Please note that the call up permit tool does not ensure that the player you have requested is eligible to play for your team. You must still check the league bylaws to see if the player is eligible. If you play an ineligible player, you may face discipline.

Existing Call Up Permits **Add Call Up Permit**

The following are your team's call up permits. You may cancel a permit only before you have submitted a game report. Please contact the league office if you need to cancel a permit after you have submitted a game report.

Show entries Search:

Name	Game #	Game Date	Status	
Andrea RICHARDS	2964	2026-05-23	Approved	View Permit

Showing 1 to 1 of 1 entries Previous 1 Next

Status Legend
Requested: Waiting for your club's approval
Approved: Your club has approved this request
Not Approved: Your club did not approve this request

If you will no longer need the player, you can cancel it by using the garbage can icon, it will no longer appear on your game sheet



- **Before Each Game...**

- At home:

- Once any call ups have been approved, you can print 2 game sheets

Printing Game Sheets

To print off league game sheets please complete the following steps:

- Go to the League website at www.swrsaleague.ca
- Login using the Team Management under the “My Team” tab, once logged in click the 3 lines, then “Game Sheet”
 - Your next game will be listed in the dropdown box
- Select all your players who will be attending the game
- Be sure to only check names of team officials that are approved and will be sitting on the bench
- If you have approved ‘call ups’ they will appear on the game sheet automatically
- Click on “Generate Gamesheet”
 - You must print **2** copies of the game sheet and give both to the match official
 - You will have the opportunity to view the game sheet before printing to ensure all the information is correct. Please print in portrait mode, NOT landscape.
-

Southwest District Soccer League

Home Page About My Team Games My Club

Team Management

GAMES SET UP CONTACT HELP

To obtain a blank game sheet scroll to the bottom of the drop down list

Select game

#1560 - May 22 (SY5 U13B vs WYSC U13B)

Players

Team Officials

Andrea Richards

Suspended

None

Generate Gamesheet



At the field...

- Ensure you bring the 2 game sheets with you
- Please be sure game sheets are properly filled out to avoid fees.
- If any changes are required, please do so manually
- Cross off players who were printed on the game sheet, but are not in attendance or add rostered players manually that were not printed on the game sheet. 'Call ups' must be added before printing game sheets after club approval. They cannot be handwritten.
- Ensure only eligible players are on the game sheet are sitting on the bench.
- Have all officials sign beside their name to avoid additional fees. Cross off any not in attendance
- Give the game sheets to the match official well before the scheduled kick-off, but after ID checks if they are done. (ID checks are mandatory for U13)
- Ensure substitutes are wearing pinnies and are seated unless warming up
- Coach within 1 metre of the bench and do not obscure or obstruct the AR by walking up and down the touchline.

After every game...

- The Match Official will return your team's game sheet. **Make sure you receive this before leaving the field

At Home...

- Enter your game reports promptly so they don't get forgotten.

Game Reporting Process

One team official for each team is required to submit the game report online at the completion of each game. **This must be completed within 48 hours of game completion, failure to do so will result in a fee.** To properly complete the game reporting process each team must complete the following steps:

Grassroots (U8-U13)

- Log in to League website at www.swrsaleague.ca (Team Management)
- Select the 3 lines then "Game Report" on the left hand side
- Select the game you wish to report from the dropdown box
- Grassroots coaches are only required to identify if the game was completed or not. No other stats are required. Follow the instructions to complete the report and feedback requested.
- Please remember to report **both** games played at your festival (1 game for U13)

If you do not agree with what has already been reported, please advise your Club Administrator to notify the league so the issue can be resolved.



Team Official Contacts

Follow the steps below in order to find another teams contact information from within your division.

- Log in to your account
- Click on the 'Contact' Tab
- Click 'Other Team Contacts'

Other Forms

The following google forms can be found in the links below as well as on the league website:

- [Opponent No-Show Form](#)
- [Match Official No-Show Form](#)
- [Game Change Request Form](#)
- [Game Protest Form](#)
- [Game Default Notice Form](#)

When needed, these google forms are to be submitted ASAP.

They can be found at <https://swrsaleague.ca/forms/>

Frequently Asked Questions

How do players/parents access team information?

Parents can use the website and customize the home page for their team if they want, which will have the team schedule and next game information just under the newsfeed.

How do I add my other team officials?

Each team official must use the activation code to create their own user ID and password using the process in this package.

How do I notify the League I will be defaulting a game?

In the event your team will be defaulting a game you must first fill out the google form here [Game Default Notice Form](#). It will instruct you to forward it also to the Referee Assignors, email in the form. The team shall be subject to a fee as per the Rules and Regulations based on time of notification.



Grassroots - New Rules/ Amendments/ 2026 Reminders

Team Official Responsibilities

4.10.1 Games will not be played unless there is at least one coach on the bench with valid identification and certification who is listed as a coach on a team roster with the club. Offending teams will be subject to a fee as per Appendix C.

4.10.1	Playing a game without a proper coach/assistant coach on the bench	\$100.00
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5.2 It is a League requirement that team officials conduct a full ID check at all U13-U21 games

Authorized ID Inspection Procedure for Players and Team Officials:

- a) All players and team officials form two individual lines by team
- b) A team official from the opposing team, with a copy of the game sheet and official Ontario Soccer roster, will inspect player or team official by;
 - c) Matching the photograph on the roster/ID to the player or team official.
 - d) Matching the players or team officials name to the team roster and game sheet.
 - e) Matching the players' jersey number to the game sheet

10.0 The Game

10.2.1 In all grassroots matches (U8-U13), if a team does not meet the minimum player requirements as set out in 10.1 or 10.2, teams shall share players and proceed with the match.

APPENDIX A: 2026 District League Game Duration and Playing Nights

Grassroots Divisions	Game Length	Playing Day / Night
U8	2x20min halves	Saturday
U9	2x20min halves	Saturday
U10	2x25min halves	Saturday
U11	2x25min halves	Saturday
U12	4x15min quarters	Saturday
U13	4x20min quarters	Friday



13.0 Game Sheets/ Reporting

- 13.1 Official game sheets, as found on the League site, must be completed by the teams. Teams failing to use league game sheets will be subject to a fee as per Appendix C.
- 13.1.1 The game sheets shall consist of 2 copies, one for your team and the referee.
- 13.2 Only players listed on the game sheet may sit on the bench, are eligible to play, and all are deemed to have played unless they are crossed off. Players under suspension shall not be entered on the game sheet and will not be at the player's bench.
- 13.3 When guest players (call-ups) are used, teams are to use the Call-Up function on the league website. This will pre-populate the information onto the game sheet. Failure to properly identify guest/call ups will be subject to a fee as per Appendix C.
- 13.4 All team officials present must be listed and sign all game sheets; the signatures shall verify the eligibility of all players listed. If a team official is listed but not present, they must be crossed off. Failing to sign all game sheets and verifying player eligibility will be subject to a fee as per Appendix C.
- 13.5 All 2 copies of completed game sheets must be turned over to the referee 15 minutes prior to the start of the game.
- 13.6 It is the responsibility of the team officials to ensure that all sections are complete, including the game number, date, time, location, field conditions, referee names/registration numbers, player/team official names/registration numbers and jersey numbers, goal scorers and cards are correctly marked on the game sheets. Failure to complete all sections correctly are subject to a fee as per Appendix C.
- 13.9 For all U8-U13 games, within 48 hours of the game, team officials shall report on the league website selecting whether the game was completed or not. No stats or standings shall be reported.

Grassroots (U8-U13)

6.4.2 The use of 'Call Up' players (from a younger division) is not permitted within Grassroots Divisions.

6.4.2.1 All divisions (U8-U13) shall operate utilizing player pools, based on year of birth, and open roster systems. Players registered to a player pool can move freely between internal club programming and District Development and Target tiers, if applicable, and amongst game day rosters in alignment with Canada Soccer Grassroots Standards.

** (Reminder that they should not be playing more than 1 competition day per week)

10.5 The League shall use the following ball sizes:

- a) U8 and U9: size 3
- b) U10-11-12; size 4
- c) U13+: size 5

Match Officials

14.6.1 Assistant Referees shall be assigned to U12 and U13 divisions, whenever possible.

CANADA SOCCER GRASSROOTS STANDARDS

CRITERIA	ACTIVE START	FUNDAMENTALS		LEARN TO TRAIN	
	U4-U6	U6-U7	U8-U9	U10-U11	U12-U13
Principle: Grassroots Programs should be appropriately structured for the age and stage of the participating players and allow for the opportunity for multi-sport participation, activity sampling, and life balance.					
Season or Block Length	6-16 weeks	6-16 weeks	6-22 weeks	10-22 weeks	10-22 weeks
Practice-to-Match Ratio	N/A	1:1 or 2:1	2:1 or 3:1	2:1 or 3:1	2:1 or 3:1
Structured Practice Duration	30-60 minutes	30-60 minutes	45-75 minutes	60-75 minutes	60-90 minutes
Number of Match Days per Week	N/A	1 (Respecting the practice-to-match ratio)			
Number of Memorable Events (Tournaments)	N/A	N/A	2 per season	2 per season	3 per season
Principle: Grassroots Matches should be played on fields, with goals and balls, and following a match day format that is developmentally appropriate for the participating players.					
Match Format	Informal Games	3v3	4v4 (No GK) or 5v5 (With GK)	7v7	9v9
Maximum Goal Size	N/A	Pop-up Goals 4ft (1.22m) x 6ft (1.83m)	Ideal: 5ft (1.52m) x 8ft (2.43m) Maximum: 6ft (1.83m) x 12ft (3.65m) Minimum: 4ft (1.21m) x 6ft (1.83m)	Ideal: 6.5ft (1.98m) x 16.5ft (5.03m) Maximum: 6.5ft (1.99m) x 18.5ft (5.64m) Minimum: 6ft (1.83m) x 12ft (3.66m)	Ideal: 6.5ft (1.98m) x 18.5ft (5.64m) Maximum: 7ft (2.13m) x 21.5ft (6.55m) Minimum: 6ft (1.83m) x 18ft (5.49m)
Field Size	N/A	Width: 18-22m Length: 25-30m	Width: 25-30m Length: 30-36m	Width: 30-36m Length: 40-55m	Width: 45-55m Length: 65-75m
Ball Size	3	3	3 or 4	4	U12: 4 U13: 5
Match Duration (maximum)	N/A	30 minutes (2x15 min, or 4x7.5 min)	40 minutes (2x20 min or 4x10 min)	50 minutes (2x25 min or 4x12.5 min)	70 minutes (U12) (2x35 min or 4x 17.5 min) 80 minutes (U13) (2x40 min or 4x 20 min)
Maximum Match Time Per Player Per Day	N/A	60 minutes	80 minutes	100 minutes	120 minutes
Minimum Rest Time Between Matches	N/A		Duration of one match		
Match Day Roster	N/A	Ideal: 6 players Maximum: 9 players	Ideal: 8-10 players (depending on game format) Maximum: 12 players	Ideal: 10-12 players Maximum: 14 players	Ideal: 14 players Maximum: 18 players
Match Day Format	N/A	Festival Format		Festival or League Format	
Referee or Game Leader	N/A	Game Leader	Game Leader or Referee		Referee
Restarts from Sidelines	N/A	Dribble-in and Pass-in			Throw-in
Offside	N/A	No			Yes
Substitutions	N/A	Unlimited (on the fly or at designated stoppages)		Unlimited (any stoppage)	
Retreat Line	N/A	Yes (halfway line)		Yes (one third)	No



4 up 1 up Rule

What is it?

- When a club is losing by 4 goals, a player can be added
- It is a simple conversation between the two coaching staff- identifying they are adding the extra player because the squad is losing by 4 goals.
- When the goal difference becomes 3 goals a player is removed
- If the goal difference goes to 8 goals a second player is added

Why?

- Creates better competition... for all children
- Provides an opportunity for challenge
- Keeps players encouraged and motivated
- It is player centered

4 Up 1 Up Procedure

What is the Coaches Responsibility?

The responsibility of the coach is to communicate with the Match Official to advise of the additional player entering the playing field when a four goal differential exists. It is also the coaches responsibility to advise the Match Official of a player removal when the goal differential is decreased.

What is the Match Officials Responsibility?

The responsibility of the Match Official is to communicate with the coaches to ensure proper implementation. When a player is to be added the coach is to notify the Match Official. When a deficit is decreased and a player is to be removed the Match Official is to ensure this occurs.

Dribble In/Pass In

**For ages U8-U11

If the ball has crossed the touchline, the kicker can pass or dribble the ball back in to play.

The ball must be stationary and placed on or behind the touch line. The ball is in play when it enters the field of play. Opposing players must be at least 3 meters away.

Kicker must first touch the ball into the field of play or pass the ball to a team-mate before scoring. If a player scores without the ball being touched by a teammate or opponent, play will restart with a goal kick (if ball enters opponents goal) or corner kick (U9/10) (if the ball enters the players own goal).



Please click below to obtain the most updated copy of these documents.

[Southwest District Soccer League - 2026 Rules and Regulations](#)

[Canada Soccer Grassroots Standards – Full Document](#)

[Adapted Match Formats - Laws of the Game – Full Document](#)



Severe Weather Policy

Lightning Safety/ Severe Weather Policy When thunder roars, go indoors!

The safety of players, coaches, management and spectators is the primary concern in any weather event that occurs during all matches sanctioned by Canada Soccer. By understanding and following the below information, the safety of everyone shall be greatly increased. Ultimately, the referee has the final say over delaying or restarting a match due to weather. Waiting to stop play or not waiting to start play may result in a serious injury or loss of life. Referees are expected to act responsibly when dealing with such events during matches they are controlling. If you can hear thunder, you can get hit by lightning. As soon as you hear thunder, quickly get to a safe location. More people are struck before and after a thunderstorm than during one. Stay inside for 30 minutes after the last rumble of thunder.

Heat Advisory

In the event of a heat advisory (as issued by Environment Canada) it is MANDATORY for match officials to provide water breaks as follows:

1. At the midway point of each half
2. Provide a 60 second break
3. Game clock is stopped during mandated water breaks

This is MANDATORY for player safety and cannot be ignored. If a heat advisory has not been issued and team officials are seeking water breaks, the request to the match official should occur prior to the game. These water breaks will be permitted at the discretion of the match official.

The safety of the players, coaches, management and spectators is the primary concern in any weather event that occurs during all matches sanctioned by Southwest Soccer. The Match Official has the final say over delaying or restarting a match due to weather. Waiting to stop play or not waiting to start play may result in a serious injury or loss of life. Match Officials are expected to act responsibly when dealing with such events during matches they are controlling.



SOUTHWEST SOCCER DISCIPLINE SYSTEM

IT IS ESSENTIAL THAT THE TEAM OR CLUB OFFICIAL DISCUSS THE FOLLOWING WITH THEIR PLAYERS AND THAT THE PLAYERS UNDERSTAND THE FOLLOWING PROCEDURES:

All Discipline will be conducted where possible by Discipline by Review (DBR). Some cases, such as those involving physical assault of a Game Official, shall be handled as per the Rules and Regulations of the Ontario Soccer. Persons charged have the right to request a Discipline by Hearing (DBH) (fees may be involved). These requests must be received in writing by the Southwest Soccer Discipline Coordinator within three (3) days of the receipt of the dismissal.

As per Ontario Soccer Policy 5.3.2, Southwest Soccer publishes the dates on which it holds Regularly Scheduled Hearings. Southwest Soccer will publish the name of the player / coach / club etc. and the Ontario Soccer charge and corresponding suspension on www.swrsa.ca. Correspondence detailing the suspension will be issued to the Club and the League. It is the responsibility of the Club to inform the player of his / her suspension. It is the responsibility of the player to check the Southwest Soccer website and / or Request a Hearing within three (3) days of receiving the dismissal. It is the responsibility of the League to ensure those players / Clubs adheres to the suspensions issued by Southwest Soccer.

In all cases of an **alleged Referee Assault**, upon receipt of the referee's report, Southwest Soccer shall notify the alleged accused that he/she will be **SUSPENDED IMMEDIATELY** from all soccer related activity pending a hearing by Southwest Soccer's Discipline Committee. Said person will be notified in writing of when and where to appear.

A) DISCIPLINE BY REVIEW SYSTEM (DBR):

For the following offences:

- All misconducts will be dealt with by Discipline By Review, where permitted under Ontario Soccer Policies.
- The Discipline Committee will review all misconduct reports based on the referee report only and render a decision without a formal hearing. Southwest Soccer will issue an email to the Club stating game suspensions and non-refundable discipline fee of **\$50.00** (cash, credit or e-transfer) which is payable by date stated in the notification. **If the fee is not paid by this date the player will be suspended from all soccer activity until the outstanding fee is settled. All fees will be paid to Southwest Soccer via the club in which the player is registered. Overdue fee charges may apply.**
- The Accused has the right to **Request a Hearing** in writing within three (3) days of receiving the dismissal except in cases of Ontario Soccer Misconduct Type 1.3, 1.5 and 1.6. The Request for Discipline Hearing Fee of **\$100.00** (cash, credit or e-transfer) must be submitted at the time of request. If found not guilty, the fee will be refunded.
- Discipline decisions made under the **Discipline by Review** System **may not be appealed**.

B) DISCIPLINE BY HEARING SYSTEM (DBH):

- FOR ALL OTHER TYPES OF MISCONDUCT, the registrant or his designated representative (with a signed proxy signed by the accused) **must** appear before the Discipline Committee for a hearing on the scheduled discipline date as published on the Southwest Soccer website with the **Discipline Hearing** fee of **\$100.00** (cash, credit or e-transfer). If payment is not received the hearing will not go ahead and the accused will have failed to attend. If found not guilty, the fee will be refunded.
- **DISCIPLINE BY HEARING** decisions may be **appealed to the Ontario Soccer**.

C) FAILURE TO ATTEND DISCIPLINE \DISCIPLINE BY HEARING:



- Failure to appear on the scheduled hearing date will result in the accused being suspended from all soccer activity until a Request for Hearing is made to the Southwest Soccer office and the subsequent hearing is attended. A **Request for Hearing** fee is **\$100.00** (cash, credit or e-transfer) and is non-refundable.

D) RIGHTS OF THE ACCUSED:

- Failure to appear by any of the “parties required to attend” following receipt of notification shall result in disciplinary action being taken against the absent party.
- The accused has the rights to receive within 48 hours upon submitting a written request to the organization, a copy of the Report(s) of Misconduct and all documentation which will be considered by the Discipline Hearing Panel.
- Witnesses, advisors and observers are entitled to attend, but they must appear in person. *Written reports by witnesses are not acceptable.* Parties are responsible for having witnesses attend a hearing.
- Requests for postponement of a Discipline Hearing must be submitted in writing; and be received by the Southwest Soccer no later than four (4) days prior to the date of the hearing on the face of this notice.
- Additional information on hearings and appeals is available on the Southwest Soccer website (www.swrsa.ca) and the Ontario Soccer website (www.ontariosoccer.net).

All Discipline Fees are invoiced to the clubs and clubs are responsible for paying all Discipline Fees.

OVER DUE FINES:

ONTARIO SOCCER Policy 10.5 Any registrant failing to pay a fine, fee or bond imposed by a Discipline Hearing / Review Panel shall be subject to an additional monetary penalty and if still unpaid, shall be subject to suspension and shall remain under suspension until imposed penalty (plus original fee, fine, bond) is paid.

Southwest Soccer Rule 15.3: Any registrant failing to pay a fine, fee or bond imposed by a Discipline Hearing / Review Panel shall be subject to an additional monetary penalty of \$200.00 if the original fine, fee or bond is not received within 60 days. If still unpaid, shall be subject to suspension and shall remain under suspension until imposed penalty (plus the original fee, fine, bond) is paid.



Please see the table below for basic discipline action outcomes for cautions (yellow cards) and dismissals (red cards). More detailed charts can be found on Ontario Soccer's website. Please discuss with your players proper game etiquette and consequences for their actions, including but not limited to what is laid out here.

* Excerpt from Table 1 - Ontario Soccer Operational Procedures - Standard Penalties for Misconduct by a Player Based on Playing Season Offence(s)	
Description of Misconduct	Per season
First Caution	no action
Second Caution	no action
Third Caution	1-game suspension
Fourth Caution	no action
Fifth Caution	2-game suspension
Sixth Caution & any subsequent caution	3-game suspension
Dismissed for "Receiving a second caution in the same game" for which neither of the cautions was directed at the match official(s).	1-game suspension
Dismissed for "Receiving a second caution in the same game" for which at least one of the cautions was directed at the match official(s).	2-game suspension
Dismissed for "Receiving a second caution in the same game" for which at least one of the cautions were directed at a Match Official under the age of 18.	4-game suspension

Yellow Cards can be given for:

- 1 Delaying the restart of play
- 2 Dissent by word or action
- 3 Entering,/re-entering/leaving field of play without the referee's permission
- 4 Failing to respect required distance when play is restarted.
- 5 Persistent Infringement of the LOTG

6. Unsporting Behaviour

- 6.1 USB: attempts to deceive referee
- 6.2 USB: changes places with GK without referees permission
- 6.3 USB: reckless foul
- 6.4 USB: commits a foul that stops a promising attack
- 6.5 USB: goal celebration
- 6.6 USB: Denies obvious goal scoring opportunity with an attempt to play the ball when referee awards a penalty
- 6.7 USB: handles the ball in an attempt to score a goal or prevent a goal
- 6.8 USB: makes unauthorized marks on field of play
- 6.9 USB: shows a lack of respect for the game
- 6.10 USB: uses a deliberate trick to pass the ball (including from a free kick) to the goalkeeper to circumvent the Law
- 6.11 USB: verbally distracts an opponent during play or at a restart
- 6.12 USB: plays the ball when leaving the field of play